Brian Poblete

Frontend Engineer

850-570-9189 | brianmp.dev@gmail.com | linkedin.com/in/brian-pob | github.com/Brian-Pob

I am a software engineer with a background in <u>Web Development</u> and <u>User Experience</u>. I build beautiful and usable user-interfaces that increase conversion rates while adhering to accessibility standards for <u>ADA Compliance</u>. Currently working with <u>React</u> and <u>TypeScript</u>.

$S{\scriptstyle KILLS}$

Languages: HTML, CSS, JavaScript, TypeScript, SASS/SCSS, PHP

Frameworks: React, NodeJS, SolidJS, Astro, Tailwind Developer Tools: Git, CI/CD, Docker, WordPress, Drupal

Other: REST APIs, Web Accessibility, ARIA, UX Design, Figma, SQL

Professional Experience

For a full history of my work experience, please visit my <u>LinkedIn</u> page.

Contract Web Developer

Mar. 2022 - Present

Venerate Agency - JavaScript, TypeScript, React, SCSS, Accessibility

- Implementing custom solutions that increase customer engagement and improve conversion rates using React and Styled Components.
- Incorporated keyboard navigation and screen-reader optimization to follow web accessibility standards and ensure ADA compliance.

Research Assistant May 2023 – Present

FSU Dept. of Computer Science - User Research, Code Analyzers, Documentation Writing

- Engaged in ongoing research on the traffic monitoring system of the Florida Department of Transportation.
- Identifying usability pain points to optimize user experience and reduce friction in the data analysis and quality control process.
- Leveraging manual and automated tools to sharpen source code cleanliness, incorporate missing documentation, and improving upgradeability.

Personal Projects

Frontend Mentor Challenges | TypeScript, SCSS, SolidJS, Vite

Mar. 2023 - Present

- Built components and webpages according to specified designs using various experimental web dev technologies.
- I showcase my completed and in-progress solutions on my website and GitHub repo.

OPEN SOURCE CONTRIBUTIONS

SolidJS Framework Documentation | SolidJS, GitHub, Pull Requests, Documentation

- Contributed styling, formatting, and content fixes to the SolidJS framework documentation to make the docs more consistent and easier to understand.
- Communicated with the SolidJS core team on their Discord server before creating my pull request to make sure my changes were useful and properly documented.

EDUCATION

Florida State University (FSU) - Graduate School

May 2023 – Dec. 2024

M.S. in Computer Science - 4.0 GPA - Ongoing

- Graduate Research Assistant
- Vice President ACM C.S. Organization

Florida State University

Aug. 2021 – May 2023

B.S. in Computer Science - 3.643 GPA